

# RealFX - Broadcast Edition

TRKIDX	NAME	MSL	LCR	D	A	DURATION	TRKIDX	NAME	MSL	LCR	D	A	DURATION
<b>01</b>	<b>BEEPS &amp; ALARM</b>						16	Fight Male - Seq.	*	*	*	*	00:07
1	Beeps 01	*	*	*	*	00:06	17	Karate Shout Male 01	*	*	*	*	00:02
2	Beeps 02 X3 - Seq.	*	*	*	*	00:07	18	Karate Shout Male 02	*	*	*	*	00:02
3	Beeps 03 X1 - Seq.	*	*	*	*	00:05	19	Karate Shout Male 03	*	*	*	*	00:02
4	Beeps 04 X5	*	*	*	*	00:08	20	Karate Shout Male 04	*	*	*	*	00:02
5	Beeps 05 X3 - Seq.	*	*	*	*	00:07	21	Karate Shout Male 05	*	*	*	*	00:02
6	Clock Alarm 01	*	*	*	*	00:08	22	Karate Shout Male 06	*	*	*	*	00:02
7	Clock Alarm 02	*	*	*	*	00:04	23	Laugh Female	*	*	*	*	00:03
8	Electronic Alarm	*	*	*	*	00:08	24	Laugh Male 01	*	*	*	*	00:06
9	Game Ramping Up/Down	*	*	*	*	00:02	25	Laugh Male 02	*	*	*	*	00:06
<b>02</b>	<b>ANIMALS 01</b>						26	Laugh Male 03 X2	*	*	*	*	00:13
1	Birds	*	*	*	*	00:10	27	Laugh Male 07	*	*	*	*	00:09
2	Cricket	*	*	*	*	00:09	28	Scare Female X2	*	*	*	*	00:05
<b>03</b>	<b>ANIMALS 02</b>						29	Scare Male X2	*	*	*	*	00:06
1	Big Dog Bark - Seq.	*	*	*	*	00:13	30	Scream Female 01	*	*	*	*	00:03
2	Medium Dog Bark - Seq.	*	*	*	*	00:09	31	Scream Female 02	*	*	*	*	00:03
3	Medium Dog Growls	*	*	*	*	00:14	32	Scream Male	*	*	*	*	00:05
4	Small Dog Sneeze	*	*	*	*	00:03	33	Sigh Male	*	*	*	*	00:02
5	Cat 01	*	*	*	*	00:03	34	Sneeze Cartoon	*	*	*	*	00:06
6	Cat 02	*	*	*	*	00:04	35	Sneeze Female	*	*	*	*	00:09
<b>04</b>	<b>ANIMALS 03</b>						36	Sneeze Male	*	*	*	*	00:04
1	Cow	*	*	*	*	00:06	37	Snore Male - Seq.	*	*	*	*	00:15
2	Horse	*	*	*	*	00:04	38	Spite Male 01	*	*	*	*	00:11
<b>05</b>	<b>CARTOONS</b>						39	Spite Male 02	*	*	*	*	00:03
1	Cartoon Boing X4	*	*	*	*	00:07	40	Toothbrushing	*	*	*	*	00:52
2	Cartoon Whisper X2	*	*	*	*	00:07	41	Whisper Male	*	*	*	*	00:02
<b>06</b>	<b>CRASHES</b>						42	Yawn Female	*	*	*	*	00:09
1	Crash On Wood Floor 01	*	*	*	*	00:04	43	You Uhh Male	*	*	*	*	
2	Metal Crash 01	*	*	*	*	00:05	<b>17</b>	<b>HUMAN SOUNDS 02</b>					
3	Metal Crash 02	*	*	*	*	00:08	1	Hit & Fall Small 01	*	*	*	*	00:05
4	Metal Crash 03	*	*	*	*	00:08	2	Hit & Fall Small 02	*	*	*	*	00:05
5	Tools Crash 01	*	*	*	*	00:05	3	Man Go Down The Stairs Fast+Fall	*	*	*	*	00:02
6	Tools Crash 02	*	*	*	*	00:05	4	Man Go Down The Stairs Fast	*	*	*	*	00:02
<b>07</b>	<b>HITS</b>						5	Man Go Down The Stairs Slow	*	*	*	*	00:02
1	Big Reverberant Hit	*	*	*	*	00:08	6	Man Go Up The Stairs Fast	*	*	*	*	00:02
2	Fast Multiple Hits Low	*	*	*	*	00:05	7	Man Go Up The Stairs Slow	*	*	*	*	00:02
3	Metal Drum Hit 01	*	*	*	*	00:03	8	Man Go Up The Stairs V.Fast	*	*	*	*	00:02
4	Metal Drum Hit 02	*	*	*	*	00:05	9	Man Urinate Into WC	*	*	*	*	00:18
5	Metal Hit	*	*	*	*	00:04	<b>18</b>	<b>EROTIC &amp; SEX</b>					
6	Rattler Hit	*	*	*	*	00:05	1	Moaning Female X2	*	*	*	*	00:27
7	Small Metal Drum Hit	*	*	*	*	00:08	2	Moaning Female - Seq.	*	*	*	*	00:27
8	Tank Hit	*	*	*	*	00:08	3	Moaning Male	*	*	*	*	00:16
<b>08</b>	<b>IMFACTS &amp; SLAMS</b>						4	Sex - Hard 01	*	*	*	*	00:10
1	Impact On Wood Floor 01	*	*	*	*	00:08	5	Sex - Hard 02	*	*	*	*	00:06
2	Impact On Wood Floor 02	*	*	*	*	00:08	6	Sex - Hard 03	*	*	*	*	00:07
3	Impact On Wood Floor 03	*	*	*	*	00:08	<b>19</b>	<b>INDUSTRIAL 01</b>					
4	Impact On Wood Floor 04	*	*	*	*	00:08	1	Artificial Arm	*	*	*	*	00:08
5	Tank - Open	*	*	*	*	00:08	2	Robot Arm	*	*	*	*	00:09
6	Wood Impact	*	*	*	*	00:04	3	Industrial Machine 01	*	*	*	*	00:24
7	Warehouse Door	*	*	*	*	00:11	<b>20</b>	<b>INDUSTRIAL 02</b>					
<b>09</b>	<b>ELECTRIC/TRONIC</b>						1	Pump Motor On-Steady-Off	*	*	*	*	00:25
1	Electric Generator	*	*	*	*	01:17	2	Industrial Machine 02	*	*	*	*	00:45
2	Electric Rumble (Low)	*	*	*	*	00:30	<b>21</b>	<b>BOING</b>					
3	Telephone Signal Noise	*	*	*	*	00:24	1	Boing Fast	*	*	*	*	00:02
<b>10</b>	<b>HOUSEHOLD 01</b>						2	Drag & Boing	*	*	*	*	00:04
1	WC Lid - O/C	*	*	*	*	00:04	<b>22</b>	<b>BOXES</b>					
2	Toilet Flush	*	*	*	*	00:15	1	Box Cassette - O/C	*	*	*	*	00:06
3	Water On Sink	*	*	*	*	00:22	2	Metal Moneybox - Open	*	*	*	*	00:06
<b>11</b>	<b>HOUSEHOLD 02</b>						3	Moneybox - O/C	*	*	*	*	00:07
1	Washing Dish	*	*	*	*	00:10	4	Moneybox Shaker	*	*	*	*	00:09
2	Water on Metal Sink - O/C	*	*	*	*	00:07	5	Plastic Box - Roll Up	*	*	*	*	00:08
3	Spoon on Coffee Cup	*	*	*	*	00:07	6	Small Plastic Box - O/C	*	*	*	*	00:07
<b>12</b>	<b>BOTTLES &amp; SPRAY</b>						<b>23</b>	<b>BUTTONS &amp; SWITCHES</b>					
1	Bottle Coca Cola - Open	*	*	*	*	00:04	1	Button 01 - On	*	*	*	*	00:01
2	Coca Cola Into a Glass	*	*	*	*	00:17	2	Button 02 - On-Off	*	*	*	*	00:04
3	Bottle Top X3	*	*	*	*	00:15	3	Button 03 - On	*	*	*	*	00:03
4	Bottle Hit	*	*	*	*	00:02	4	Industrial Button - On	*	*	*	*	00:03
5	Bottle Hits - Seq.	*	*	*	*	00:10	5	Switch - On-Off 01	*	*	*	*	00:04
6	Bottle - O/Liquid/C	*	*	*	*	00:13	6	Switch - On-Off 02	*	*	*	*	00:05
7	Spray	*	*	*	*	00:09	<b>24</b>	<b>CAMERAS</b>					
<b>13</b>	<b>DOMESTIC APPLIANCE</b>						1	Camera "Pentax" 01 Auto X5	*	*	*	*	00:18
1	Washing Machine	*	*	*	*	00:12	2	Camera "Pentax" 01 Man X3	*	*	*	*	
2	Vacuum	*	*	*	*	00:45	3	Camera "Pentax" Autozoom	*	*	*	*	
3	Hairdryer X2	*	*	*	*	00:24	<b>25</b>	<b>TANKS &amp; CASES</b>					
4	Big Clock	*	*	*	*	00:51	1	Metal Case - O/C	*	*	*	*	00:07
5	Old Clock Wind Up	*	*	*	*	00:06	2	Old Trunk - O/C	*	*	*	*	00:10
6	Chair Movement Squeals X4	*	*	*	*	00:06	3	Metal Tank - Open	*	*	*	*	00:05
<b>14</b>	<b>DOORS</b>						4	Metal Gas Tank - Open	*	*	*	*	
1	Big Metal Door - Close	*	*	*	*	00:09	<b>26</b>	<b>COMPUTERS</b>					
2	Big Wood Door - O/C	*	*	*	*	00:09	1	Computer Keyboard - Seq.	*	*	*	*	00:07
3	Key & Lock 01	*	*	*	*	00:07	2	Mouse Clicks X2	*	*	*	*	
4	Key & Lock 02	*	*	*	*	00:09	<b>27</b>	<b>HI-FI GEAR</b>					
5	Key On Automatic Door	*	*	*	*	00:07	1	Cassette Player - Seq.	*	*	*	*	00:10
6	Knocking Door 01	*	*	*	*	00:05	2	CD Player - Seq.	*	*	*	*	00:10
7	Knocking Door 02	*	*	*	*	00:04	3	TV Power Off 01	*	*	*	*	00:08
8	Knocking Door 03	*	*	*	*	00:04	4	TV Power Off 02	*	*	*	*	00:07
9	Knocking Door 04	*	*	*	*	00:06	<b>28</b>	<b>METAL STUFF</b>					
10	Metal Closet - O/C	*	*	*	*	00:05	1	Rummage on Toolbox	*	*	*	*	00:11
11	Metal Door - Close 01	*	*	*	*	00:05	2	Screws In Plastic Bag	*	*	*	*	
12	Metal Door - Close 02	*	*	*	*	00:05	3	Screws On Metal Surface	*	*	*	*	
13	Pneumatic Door - Open	*	*	*	*	00:04	<b>29</b>	<b>LIGHTERS</b>					
14	Push Bar Door - O/C	*	*	*	*	00:07	1	Lighter "Bic"	*	*	*	*	00:08
15	ElectricDoor - Open	*	*	*	*	00:07	2	Lighter "Zippo"	*	*	*	*	00:09
16	Screen Door - O/C	*	*	*	*	00:06	<b>30</b>	<b>MONEY</b>					
17	Wood Door - O/C 01	*	*	*	*	00:06	1	Coins X6	*	*	*	*	00:16
18	Wood Door - O/C 02	*	*	*	*	00:05	<b>31</b>	<b>OFFICE STUFF</b>					
19	Wood Door - O/C 03	*	*	*	*	00:07	1	Adhesive Tape	*	*	*	*	00:05
20	Wood Door Squeak 01	*	*	*	*	00:07	2	Penknife	*	*	*	*	00:11
21	Wood Door Squeak 02	*	*	*	*	00:12	3	Piercing Paper Stuff X3	*	*	*	*	00:07
22	Drawers - O/C Seq.	*	*	*	*	00:20	4	Stamp X3	*	*	*	*	00:08
<b>15</b>	<b>APPLAUSE &amp; CROWDS</b>						<b>32</b>	<b>PAPER</b>					
1	Applause Big&Long	*	*	*	*	00:17	1	Snack Bag - Open	*	*	*	*	00:08
2	Applause Short	*	*	*	*	00:06	2	Book Page 01	*	*	*	*	00:03
3	Laught & Applause 01	*	*	*	*	00:16	3	Book Page 02 X2	*	*	*	*	00:09
4	Laught & Applause 02	*	*	*	*	00:06	4	Newspaper Page 01	*	*	*	*	
5	Applause Male 01 X2	*	*	*	*	00:15	5	Newspaper Page 02	*	*	*	*	
<b>16</b>	<b>HUMAN SOUNDS 01</b>						6	Newspaper Roll Up 01	*	*	*	*	
1	Ahh Female	*	*	*	*	00:02	7	Newspaper Roll Up 02	*	*	*	*	
2	Ahh Male	*	*	*	*	00:03	8	Paper Roll Up 02	*	*	*	*	00:07
3	Belching Male	*	*	*	*	00:03	9	Paper Tear Off Fast 01	*	*	*	*	00:03
4	Blow One's Nose Male	*	*	*	*	00:03	10	Paper Tear Off Fast 02	*	*	*	*	00:03
5	Breathe in&out Fast Male - Seq. 01	*	*	*	*	00:06	<b>33</b>	<b>ZIPPERS</b>					
6	Breathe in&out Fast Male - Seq. 02	*	*	*	*	00:06	1	Bag Zip 01 X3	*	*	*	*	00:14
7	Breathe in&out Female	*	*	*	*	00:04	2	Bag Zip 02 - O/C Slow	*	*	*	*	00:09
8	Breath in&put Female - Seq.	*	*	*	*	00:10	3	J					

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TRKIDX	NAME	MSL CR	D A	DURATION
<b>34</b>	<b>PHONES 01</b>			
1	Hang Up	*	*	00:07
2	Hang Up/ Down X2	*	*	00:07
3	Phone Free Signal	*	*	00:16
4	Phone Busy Signal	*	*	00:10
<b>35</b>	<b>PHONES 02</b>			
1	Phone Dial #1	*	*	00:02
2	Phone Dial #2	*	*	00:02
3	Phone Dial #3	*	*	00:02
4	Phone Dial #4	*	*	00:02
5	Phone Dial #5	*	*	00:02
6	Phone Dial #6	*	*	00:02
7	Phone Dial #7	*	*	00:02
8	Phone Dial #8	*	*	00:02
9	Phone Dial #9	*	*	00:02
10	Phone Dial #*	*	*	00:02
11	Phone Dial #0	*	*	00:02
12	Phone Dial #*	*	*	00:02
13	Speakerphone Dialing	*	*	00:07
<b>36</b>	<b>PHONES 03</b>			
1	Cordless Phone Ring 01 X4	*	*	00:02
2	Cordless Phone Ring 02 X3	*	*	00:11
3	"Sirio" Phone Rings X5	*	*	00:21
4	"Sony" Phone Rings X4	*	*	00:16
<b>37</b>	<b>CELLULAR 01</b>			
1	Cellular Dial #1	*	*	00:01
2	Cellular Dial #2	*	*	00:01
3	Cellular Dial #3	*	*	00:01
4	Cellular Dial #4	*	*	00:01
5	Cellular Dial #5	*	*	00:01
6	Cellular Dial #6	*	*	00:01
7	Cellular Dial #7	*	*	00:01
8	Cellular Dial #8	*	*	00:01
9	Cellular Dial #9	*	*	00:01
10	Cellular Dial #*	*	*	00:01
11	Cellular Dial #0	*	*	00:01
12	Cellular Dial #*	*	*	00:01
13	Cellular Dial #C	*	*	00:01
<b>38</b>	<b>CELLULAR 02</b>			
1	Ring "Motorola" #01 X2	*	*	00:04
2	Ring "Motorola" #02 X3	*	*	00:07
3	Ring "Motorola" #03 X3	*	*	00:07
4	Ring "Nokia" #01 X2	*	*	00:08
5	Ring "Nokia" #02 X4	*	*	00:10
6	Ring "Panasonic" #01 X4	*	*	00:08
7	Ring "Panasonic" #02 X4	*	*	00:08
8	Ring "Philips" #01 X3	*	*	00:08
9	Ring "Philips" #02 X3	*	*	00:08
<b>39</b>	<b>PHONE MESSAGES</b>			
1	Msg. 1 Omnitel (Switch Off)	*	*	
2	Msg. 1 Telecom (Error)	*	*	00:07
3	Msg. 1 Telecom (Int. Serv.)	*	*	
4	Msg. 1 Telecom (Urban)	*	*	00:14
5	Msg. 1 TIM (Not Avail.)	*	*	00:19
6	Msg. 1 TIM (Switch Off)	*	*	00:19
<b>40</b>	<b>TOOLS 01</b>			
1	Electric Drill X3	*	*	00:28
2	Electric Drill Mandrel	*	*	
<b>41</b>	<b>TOOLS 02</b>			
1	Hammer 01 (Concrete)	*	*	00:13
2	Hammer 02 (Concrete)	*	*	00:14
3	Hammer 03 (Brick)	*	*	00:12
4	Hammer 04 (Brick)	*	*	00:09
5	Hammer 05 (Brick)	*	*	00:11
6	Hammer 06 (Brick)	*	*	00:09
7	Hammer 07 (Wood)	*	*	00:18
8	Hammer 08 (Wood)	*	*	00:29
9	Hammer 09 (Metal)	*	*	00:16
<b>42</b>	<b>TOOLS 03</b>			
1	Saw 01	*	*	00:23
2	Saw 02	*	*	00:23
3	Saw 03	*	*	00:13
4	Saw 04	*	*	00:09
5	Saw 05	*	*	00:10
<b>43</b>	<b>TOOLS 04</b>			
1	Scissors - Seq.	*	*	00:07
2	Scissors - Single X2	*	*	00:07
3	Scissors (Paper)	*	*	00:13
<b>44</b>	<b>TOOLS 05</b>			
1	Stapler 01 X4	*	*	00:09
2	Stapler 02 X3	*	*	00:07
<b>45</b>	<b>TRANSPORT 01</b>			
1	Car Boot - O/C 01	*	*	00:08
2	Car Boot - O/C 02	*	*	00:06
3	Car Door - Close (Internal)	*	*	00:05
4	Car Door - O/C 01	*	*	00:05
5	Car Door - O/C 02	*	*	00:08
6	Car Horn	*	*	00:09
7	Small Car Horn Int.	*	*	00:08
8	Car Windshield Wiper	*	*	00:10
9	Electric Window - Close	*	*	00:06
10	Electric Window - Open	*	*	00:05
11	Handbrake - Up/Down	*	*	00:05
12	Turn Signal - Seq.	*	*	00:17
<b>46</b>	<b>TRANSPORT 02</b>			
1	Car - Stop (Close)	*	*	00:08
2	Car - Fast Accels & Tires Squeak	*	*	00:08
3	Car - Idle & Stop	*	*	00:10
4	Car - In/Stop	*	*	00:08
5	Car - Injection/Acc./Dec.	*	*	00:27
6	Car - Maneuvers	*	*	00:35
7	Car - Start/Away	*	*	00:15
8	Car - Start/Accels/Stop	*	*	00:33
9	Car - Stop/Tires Squeak	*	*	00:08
10	Car Key Into Injection	*	*	00:08
<b>47</b>	<b>TRANSPORT 03</b>			
1	Small Truck - Maneuvers	*	*	00:29
2	Truck - Idle & Stop	*	*	00:18
3	Van - Start/Accels/Stop	*	*	00:34
4	Ferry Boat Horn	*	*	00:08
<b>48</b>	<b>WATER 01</b>			
1	Empty The Sink	*	*	00:14
<b>49</b>	<b>WATER 02</b>			
1	Water - Running On Sink	*	*	00:08
<b>50</b>	<b>WATER 03</b>			
1	Drip On Sink 01 (Fast)	*	*	00:20
2	Drip On Sink 02 (Slow)	*	*	00:24
<b>51</b>	<b>WATER 04</b>			
1	Water In a Bucket	*	*	00:07

TRKIDX	NAME	MSL CR	D A	DURATION
	<b>Background</b>			
<b>52</b>	<b>1 Airport (Check-In Area)</b>	*	*	00:39
<b>53</b>	<b>1 Alien Control Room</b>	*	*	00:10
<b>54</b>	<b>1 Basket Match</b>	*	*	00:16
<b>55</b>	<b>1 Beach Seashore</b>	*	*	00:30
<b>56</b>	<b>1 Big Church Morm. + Organ</b>	*	*	00:33
<b>57</b>	<b>1 Building Site - Small</b>	*	*	00:15
<b>58</b>	<b>1 Car Crash - Small</b>	*	*	00:27
<b>59</b>	<b>1 Car Pursuit</b>	*	*	00:38
<b>60</b>	<b>1 Country Farm</b>	*	*	00:12
<b>61</b>	<b>1 Departement Store 01</b>	*	*	00:18
<b>62</b>	<b>1 Departement Store 02</b>	*	*	00:17
<b>63</b>	<b>1 Disco Club (Int.)</b>	*	*	00:19
<b>64</b>	<b>1 Downtown's Monster</b>	*	*	00:29
<b>65</b>	<b>1 Factory</b>	*	*	00:30
<b>66</b>	<b>1 Fishing - Sea</b>	*	*	00:19
<b>67</b>	<b>1 Footing - Park</b>	*	*	00:24
<b>68</b>	<b>1 Forest</b>	*	*	00:30
<b>69</b>	<b>1 Heaven</b>	*	*	00:34
<b>70</b>	<b>1 Hell</b>	*	*	00:35
<b>71</b>	<b>1 Horror</b>	*	*	00:31
<b>72</b>	<b>1 Jungle - Man Walking</b>	*	*	00:32
<b>73</b>	<b>1 Laboratory - Artisan</b>	*	*	00:22
<b>74</b>	<b>1 Lake Monster</b>	*	*	00:20
<b>75</b>	<b>1 Mountain - Snow Walking</b>	*	*	00:30
<b>76</b>	<b>1 Movie - Alien</b>	*	*	00:35
<b>77</b>	<b>1 Office - Print a Document</b>	*	*	00:22
<b>78</b>	<b>1 Parachute - From Plane</b>	*	*	00:32
<b>79</b>	<b>1 Pasture</b>	*	*	00:32
<b>80</b>	<b>1 Sailing</b>	*	*	00:35
<b>81</b>	<b>1 Saloon - Western</b>	*	*	00:31
<b>82</b>	<b>1 Sea Jetty</b>	*	*	00:34
<b>83</b>	<b>1 Ski - Start Race</b>	*	*	00:10
<b>84</b>	<b>1 Stadium - Football Match</b>	*	*	00:16
<b>85</b>	<b>1 Swimming Pool</b>	*	*	00:19
<b>86</b>	<b>1 Traffic</b>	*	*	00:28
<b>87</b>	<b>1 Traffic Jam</b>	*	*	00:12
<b>88</b>	<b>1 Train Station</b>	*	*	00:26
<b>89</b>	<b>1 Wedding</b>	*	*	00:29
<b>90</b>	<b>1 Western Movie</b>	*	*	00:19

## Legenda

- M Mono
- S Stereo
- LCR Left-Center-Right
- D Dry
- A Ambience